

CONTRACT REF:	SD/801/6/		
SCHOOL:	Trinity School - Including Bluecoat Academy		
BUS OPERATOR:	TIGER EUROPEAN		
BUS SERVICE NO:	218	CAPACITY:	29
VEHICLE SPEC	Single	AGE OF VEHICLE	N/A
CONTRACT START:	04/09/2022	CONTRACT END:	31/07/2024
OPTION TO EXTEND:	1 Year	CONTRACT TYPE:	Minimum Cost

ROUTE AM:	Attenborough Lane, High Road, School Lane, Field Lane, Inham Road, Bramcote Lane, Chilwell Lane, Town Street, Ilkeston Road, Hicklings Lane, Church Street, Nottingham Road, Derby Road, Thoresby Road, Bramcote Lane, Wollaton Vale, Arleston Drive, Trowell Road, Russell Drive, Wollaton Road, Western Boulevard, Aspley Lane (For Bluecoat Academy), Beechdale Road (For Trinity School)
ROUTE PM:	Beechdale rd, Robins Wood rd, Aspley ln, western bl, Wollaton rd, Russell dr Route Reversed

TIMETABLE

MORNINGS

Attenborough Lane/Hardwicke Road	Depart	07:25
Chilwell, Field Lane/Burton Drive		07:30
Chilwell, Inham Road/Blandford Road		07:35
Stapleford, Hickings Lane/Ryecroft Street		07:45
Stapleford, Chequers Inn		07:50
Bramcote, Sherwin Arms		07:55
Wollaton, Bramcote Lane shops		08:00
Wollaton Road, Opposite Eton Grove		08:10
Bluecoat Academy, Aspley Lane		08:20
Trinity School, Beechdale Road	Arrive	08:30

AFTERNOONS

Bluecoat Academy, Aspley Lane	Arrive	15:25
	Depart	15:35
Trinity School, Beechdale Road		15:45
Wollaton Road, Opposite Eton Grove		15:55
Wollaton, Bramcote Lane shops		16:02
Stapleford, Hickings Lane/Ryecroft Street		16:11
Stapleford, Chequers Inn		16:06
Bramcote, Sherwin Arms		16:21
Chilwell, Inham Road/Blandford Road		16:27
Chilwell, Field Lane/Burton Drive		16:33
Attenborough Lane/Hardwicke Road	Arrive	16:34

NOTES

1. The conditions of travel on this journey are as set out in the leaflet issued with the travel permit by the Authority
2. The bus will stop for pupils to board and alight at the places named and at intermediate service stops, where available, if signalled accordingly.
3. The bus will depart at the times stated: the times for subsequent stops are approximate.
4. Pupils must travel on the bus to which they are allocated to prevent overloading